

David Stiller

Digital Media Design, Instructional Design, Multimedia

Skills	Philosophy:	Engagement through creative thinking and gamification
	Technologies:	Adobe Animate, Captivate, & Creative Suite, Camtasia, HTML5, CSS3, JavaScript, ActionScript, XML, Regular Expressions
	Publications:	Author: <i>Foundation Flash CS3 for Designers</i> (Apress), <i>Foundation Flash CS4 for Designers</i> (Apress), <i>The ActionScript 3.0 Quick Reference Guide</i> (O'Reilly), "Understanding Classpaths" (Web Developer's and Designer's Journal); Contributor: <i>How to Cheat in Adobe Flash CS3, ...CS4, ...CS5, & ...CS6</i> (Focal Press); Tech Editor: <i>Foundation Flash CS3 Video</i> (Apress)
	Training Venues:	Presenter: video tutorials for Layers Magazine, video course for Rich Media Institute, speaker at TODCon 2006 & 2007; Author: over 95 articles for CommunityMX.com, covering above-listed skills; Board of Advisers: Sessions College for Professional Design

Experience

1998 to Present (full time consultant from 2006)

Consultant, Digital Media Design, Instructional Design

Quip

- Combine custom graphic design, animation, camera work, sound design, and voiceover to produce PR, marketing, training, and explainer videos with Premiere, After Effects, Captivate, and Camtasia
- Provide gamification design, development, and consultation to enhance training systems
- Develop cross-browser solutions for responsive web, mobile, and kiosk multimedia using HTML5, CSS3, and JavaScript, as well as Adobe AIR, Flash Platform, and Adobe audio/video and graphics tools
- Provide UI/UX support for system design and development
- Modify templates and perform WordPress website maintenance
- Engage in ideation, marketing strategy, script writing, and copyediting to produce training collateral for video presentations and improved workflow
- Design and develop video games using HTML5, CSS3, and JavaScript, as well as the Flash Platform; also design and develop tabletop board games
- Provide graphic design and illustration for corporate mascots, logos, banner ads, and other branding collateral
- Provide comprehensive consultation services (notable clients include Landmark Communications [Virginian Pilot], Adobe, NASA, DOT, and Automata Studios)

December 2013 to November 2014

Multimedia Developer

Health Diagnostic Laboratory

- Contribute UI/UX support for system design and development, including wire framing and prototyping
- Develop in-house and client productivity tools using Adobe AIR (ActionScript) and HTML5, CSS3, and JavaScript
- Provide intra-department support for graphic design and UI/UX design
- Provide in-house video editing for "Message from the CEO" communiqués using Premiere

August 2013 to December 2013

Email Developer

Capital One

- Develop responsive, cross-browser and cross-email-client solutions for outgoing corporate email using HTML and CSS
- Develop in-house productivity enhancement tools using JSFL (JavaScript variant) for Dreamweaver extensions
- Provide graphic design and animation for in-house multimedia presentations

October 2003 to June 2006

Multimedia Architect

Dynamic Systems Integration

- Develop Rich Internet Application (RIA) solutions for in-flight navigation systems, combining C#, web services, and Flash Platform (ActionScript)
- Design and develop stadium plasma screen video presentations using Premiere and After Effects, and online demos using Photoshop, Flash, and ActionScript
- Engage in ideation and marketing/ad campaigns
- Develop cross-browser websites and multimedia presentations using Dreamweaver, Photoshop, and Flash
- Lead production team training on Adobe creative tools, as well as HTML and CSS

2006 to 2011

Author

Community MX

- Design and write nearly 100 technical how-to articles on Adobe Creative Suite products

September 1999 to October 2003

Senior Web/Multimedia Developer

Automark Web Services

- Design and develop online Flash/Shockwave presentations, multimedia CD-ROMs, and interactive touch screen kiosk installations using Director, Lingo, Flash, ActionScript, Photoshop, HTML, CSS, and XML
- Develop in-house productivity enhancement tools using JavaScript, regular expressions, ActionScript, and Visual Basic
- Provide UI/UX support for design of new customer data input systems
- Develop cross-browser solutions for numerous retail websites using HTML, CSS, and Flash
- Lead production team training on Adobe creative tools, ActionScript, and CSS

Education

BA, English, Elon College – May 1996, Elon College, NC

MCSE Certification – July 1999, Virginia Beach, VA

References

Available upon request.

Additional Information

Friendly, energetic, creative team player. Good work ethic. Musician, artist, unicyclist, and cheese maker. Fluent in German.

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